

Andrey Yakubov

iOS Developer, 10+ years

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Employment

Artenecy (E-commerce) – Lead iOS Engineer

JULY 2022 – PRESENT

- I developed an online shop for a company's boutiques. The main feature of this app is real-time cart editing. A personal consultant and a customer can simultaneously add/move/delete items, choose a size, change the order of the items by drag and drop. There is also a built-in messenger with different types of attachments like items, looks, compilations and images.
- Adopt new Swift concurrency, moved network layer from callbacks to async/await

TSUM Moscow (E-commerce & Luxury Fashion) – Senior iOS Engineer

DEC 2016 – JULY 2022

- Developed various applications for enterprise need:
 - mobile-assistant for shop assistants. This app follows assistants in their work. App contains a lot of modules - product catalog, stocks, crm, indoor navigation, reserves, wishlists and also sales module with card payment through BLE device and receipt printing via Wi-Fi printer
 - the app for automation process for warehouses,
 - app for courier delivery,
 - small apps for different departments
- Organized CI/CD. When I came to the company all builds were created manually and installed by admins to every employees' device. Set up a build server, set up Jenkins, and wrote scripts for Fastlane. Organized builds storage and distribution of Enterprise builds for users and QA's. Later moved this system from Jenkins to Github Actions
- Created from scratch the app for indoor navigation in the department store and the tool for markup and layout maps. This app also includes AppClip.

Summary of previous experience as iOS Developer

TopRater (Social Network) – Senior iOS Developer

2016 – 2016

Developed the app for social service of smart recommendations. Also created some MVPs for hypothesis testing.

ToBox (Online shopping) – iOS Developer

2015 – 2016

Created e-commerce apps. Developed a version of marketplace for chinese sellers and another one for customers.

Mixupload.com (Social network) – iOS Developer

2014 – 2015

Created several versions of the social media app for electronic music fans. Worked a lot with the audio player, downloading tracks, etc.

SpaceshipApps (Mobile dev agency) – Web → iOS Developer

2012 – 2014

Started with backend development for mobile apps and then changed to frontend development.

Previous places of work as a Web developer

Pons Technology Russia (E-commerce) – Senior Web Engineer

2010 – 2012

Created a system for company management (mix of CRM, ERP and warehouse management) from scratch. It started as a simple online order form and became a complex system with report generation, automation of process etc.

WEB Developer

2009 – 2010

Worked in a web-studio. Created various sites, services, etc.

Education

BSTU, Bryansk

2004 – 2009

Studied software engineering at Faculty of software development and automated systems; finished with a final project on developing a toolkit for Microsoft XNA

Technologies

Swift, UIKit, Storyboard, Autolayout, Alamofire, Realm, Firebase, SnapKit, Codable, MVC, MVP, async/await, AppClip